Exam. Code : 106506 Subject Code: 1948

BMM Semester—VI EYEON FUSION

Time Allowed—3 Hours]

[Maximum Marks—50

SECTION-A

Note: Attempt any 5 questions. Each carrying 2 marks.

- 1. What is spreadsheet in fusion?
- What is flow node editor? 2.
- 3. How can you add and remove tools in fusion?
- 4. What is Spline Editor in fusion?
- What is cache indicator in fusion? 5.
- Define A and B Buffers. 6
- Explain tracking in fusion. 7.
- 8. What are guides?

 $5 \times 2 = 10$

SECTION-B

Note: Attempt any 4 questions. Each carrying 5 marks.

- Define flow node editor. 1.
- Explain the different ways of scaling objects in 2. fusion.
- How you can connect tools in fusion? 3.

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- 4. Define Instancing Tools.
 - 5. Define the display types in fusion.
 - 6. What is network rendering?
 - 7. What are guides ? $4\times5=20$

SECTION—C

Note: Attempt any 2 questions. Each carrying 10 marks.

- 1. Explain preferences in fusion.
- 2. Explain LUT in detail.
- 3. Explain the interface of fusion.
- 4. Explain the display views of fusion in detail.

 $2 \times 10 = 20$